Nancy Zheng

3D Artist



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Education

Purdue University August 2021 - May 2025

Major in Animation and Visual Effect Minor in Design Innovation

Award

GPA: 3.55

Purdue Polytechnic Institute Dean's List

Language

- Chinese
- English

Hobbies

Art and Craft

 Making 3d character or stuff using craft material.

Project

Garden Statue

November 2022- December 2022

- Modeled and textured the Garden Statue character for an animation.
 - This animation is about a girl going to a flower garden.
 Picking flower than sit next to the statue in the garden and use the flower she pick to braid a flower crown.
- Collaborated and took a proactive role in motivating the group and producing work.

Dynamination

August 2024 - Present

- Work for a team capstone on a capstone project of creating a 5 minute animation.
 - This animation is about a student fighting with his teacher.
 In a fight of either the teacher die or the student die.
- My role in this group is modeling and concept art.
 - Draw a concept art of what our student character may look like.
 - Model the two character(teacher and student).
 - Model the the two character mask they will be wearing.

Skill

- Modeling
- Sculpting
- Animating

Software

- Autodesk Maya
- Zbrush
- Substance Painter
- Adobe After Effect

Additional Experience

Green Tea Chinese Restaurant

May 2024 - July 2024

- Cashier/Waitress
 - Serve customer, pack order, and take order.
 - Great customer service.
- Design the takeout menu, dine-in menu, a picture book of the food our restaurant serve for reference.